

MICHAL ZAK

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SKILLS

Extensive experience in video editing/production, music production and motion graphics using the **Adobe Creative Suite** (with emphasis on **Premiere Pro** and **After Effects**), **DaVinci Resolve**, 3D packages like **Maxon Cinema 4D** and various DAWs (**Steinberg Cubase**, **Ableton Live!**)

EXPERIENCE

- Nov'18 -Dec'18** **Manifesto (Music Video)** // Harry Ixer
Director / Editor / Shooter
Working on a dark music video for a politically-charged rap song.
- Oct - Nov '18** **Corporate Videos** // ZS Associates
Editor / Motion Graphics Artist
A series of videos explaining the features of ZS Associates' data analysis software using short narratives and animated graphics.
- Aug '18 - ...** **Editors on Editing** // Frame.io
Creator
Working with Frame.io and top Hollywood editors to create insightful videos about editing.
- June - Aug '18** **Summertime Stories: Breaking the Mold of Traditional Storytelling** // Gamma Ray
Creator
Co-written and edited a video essay on the fleeting nature of summer and memories in *Call Me By Your Name* and *The Florida Project*.
- June '18** **Punk Stop Motion Promo** // Ben McDade Photography
Editor
A short stop-motion fashion promotional video for a renowned photographer.
- Apr'18** **Assemble** // FXHome
Editor / Sound Designer
Created an Avengers-inspired spoof video for a product launch. Built the whole audioscape from scratch using foley and sound effects.
- Mar '18 - ...** **Nial Adams Documentary** // Forward
Editor / Producer
Working on a short documentary about the renowned Norfolk painter.
- Oct '17 - ...** **Social Media Content** // Aviva / Playdemic / Bilka / Claros
Editor / Motion Graphics Artist
Created a series of motion graphics promos for various companies. Worked closely to the brief to meet their branding and duration constraints.
- Jun '17** **NMS Explainer Video** // Tesco Pharmacies
Editor / Motion Graphics Artist / Shooter
Worked closely with a Tesco Pharmacy manager to script and create a user-friendly explainer video for new medicine service that is used as an internal training resource.
- Jun '16 - Apr '17** **Weekly YouTube HitFilm Show** // FXHome
Editor / Motion Graphics Artist
Commissioned to edit a weekly show about filmmaking and editing in which I was given creative license to build upon the talking head format footage with engaging visuals.

- Sep '13 – Jun '16** **Head of Editing, Graphics and Workflow // UEA:TV**
Editor / Motion Graphics Artist / Shooter
 Created over 90 videos as part of voluntary work that consisted of producing, editing and overseeing majority of UEA:TV's output as well as conducting editing tutorials.
- Jun '16** **Near & Far | Ni Wakimbizi // Norfolk Congolese Association**
Post Production Consultant
 Helped on a documentary on the lives of Congolese refugees in Norfolk. Shown in cinemas and on local TV as part of the Refugee Week.
- Jul '15 – Jun '16** **Positive // Freshfix Pictures**
Editor
 A short Norfolk-based drama about a single mum faced with the news of an unplanned pregnancy. Screened at multiple short film festivals around the world.
- Dec '15 – Dec '16** **Promotional Videos for Club Nights // UEASU**
Editor / Motion Graphics Artist
 Commissioned to create several promotional videos for student events - shared via social media and broadcast across university campus.
- Sep '15** **Sainsbury's 2015 School Games Official Highlights Show // Youth Sport Trust**
Editor / Motion Graphics Artist / Shooter
 Commissioned to work as a team with a BBC Sport producer to create a broadcast-compliant highlights show in Manchester. The work involved shooting and editing a show every day on a quick turnaround of 12 hours.
- Jun '15 – Jun '16** **Intro Sequences // Various companies**
Motion Graphics Artist
 Commissioned to design and create intro sequences based on company logos and visual identity guidelines for companies such as Yoga Clicks and ShadowVision.
- '13 – '14** **Trailers // Minotaur Theatre Company**
Editor / Motion Graphics Artist / Shooter
 Commissioned to create several trailers and adverts for a local theatre company

EDUCATION

- Sep '13 – Jun '16** **BSc Computing Science, Imaging and Multimedia | First Degree**
 University of East Anglia

Course units:

Programming, Mathematics, Graphics, Sound and Vision, Graphics, Software Engineering, Computing Systems, Film Theory, Analysing Film and Television, TV Studio Production, Computer Vision, Networks

ACHIEVEMENTS

- Featured on NoFilmSchool and Film School Rejects ('Editing & Empathy in Big Little Lies')
- Winner of the Sonic Fruits Competition 2017, Official Selection at five other film festivals (*Positive*, Role: Editor)
- 1st Place at *NaSTA 2016* – Best Video to Music – 'Players Gonna Play' (Role: Producer, Editor, DOP)
- 2nd place at *NaSTA 2016* – Best Fresher's – *Compilation* (Role: Colourist, Co-Editor)
- 3rd place at *NaSTA 2016* – Best Ident – *Derby Day Ident* (Role: Creator)
- 3rd place at *NaSTA 2016* – Best Factual – *How to Capsize | ViewPoint* (Role: Editor, Graphics)
- 1st place in 18th *Festival of Films for Youth* and 2nd place in *Wylegarnia 2012* (*Ill Zasada*, Category: Best Feature, Role: Director/Editor)
- Awarded *Media Honours Award* for outstanding contribution to the student TV station